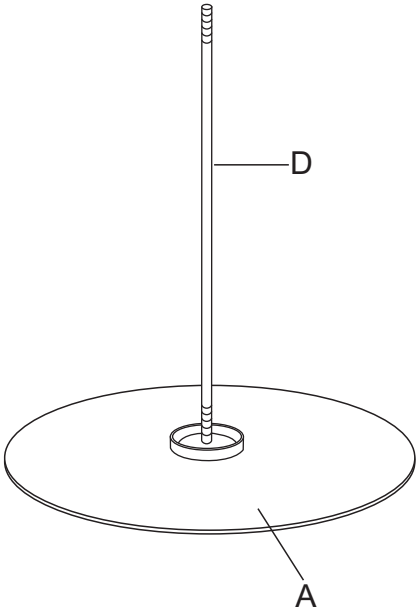
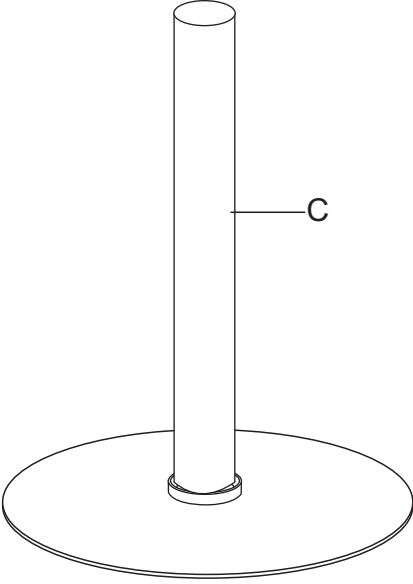
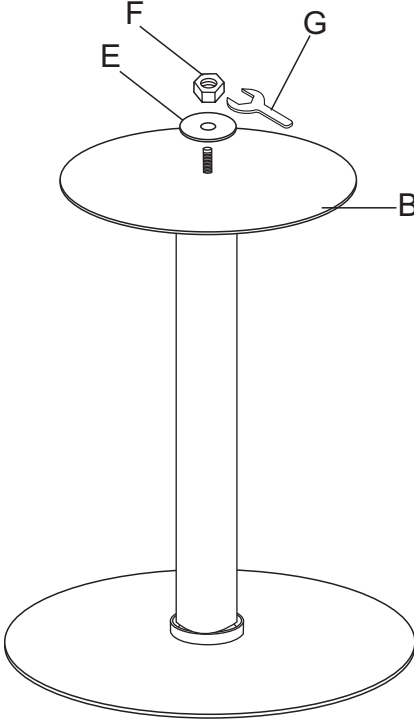
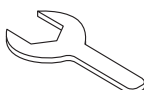


1. 	2. 	
4. 	Ax1  Cx1  Ex1  Gx1 	Bx1  Dx1  Fx1 